

**CITY OF BUHL, IDAHO TREASURER'S FINANCIAL REPORT  
 QUARTER ENDED SEPTEMBER 2021**

	Year-to-Date	% of Budget
<b>General Fund</b>		
Receipts	2,822,725	90.7%
Expenditures		
Personnel Expenses	1,131,653	93.0%
Operating & Admin Exp	1,647,832	98.2%
Capital Outlay/Savings	200,397	91.4%
Total Expenditures	2,979,882	95.7%

<b>Street Fund</b>		
Receipts	1,032,725	87.1%
Expenditures		
Personnel Expenses	166,141	99.8%
Operating & Admin Exp	470,869	136.9%
Capital Outlay/Savings	430,220	63.7%
Total Expenditures	901,088	76.0%

<b>Fire Fund</b>		
Receipts	738,869	99.5%
Expenditures		
Personnel Expenses	499,299	90.0%
Operating & Admin Exp	91,637	15.9%
Capital Outlay/Savings	0	0.0%
Total Expenditures	590,936	79.6%

<b>Library Fund</b>		
Receipts	306,243	121.0%
Expenditures		
Personnel Expenses	158,650	62.7%
Operating & Admin Exp	68,088	79.4%
Capital Outlay/Savings	0	0.0%
Total Expenditures	226,738	89.6%

<b>Utilites Fund</b>		
Receipts	3,886,240	103.7%
Expenditures		
Personnel Expenses	819,329	98.2%
Operating & Admin Exp	2,323,513	89.1%
Capital Outlay/Savings	62,307	20.6%
Total Expenditures	3,205,149	85.6%

	Year-to-Date	% of Budget
<b>Gen Fund Contingency Fund</b>		
Receipts	0	0.0%
Expenditures		
Operating & Admin Exp	0	0.0%
Capital Outlay/Savings	0	0.0%
Total Expenditures	0	0.0%

<b>Fire Donation Fund</b>		
Receipts	6,585	9.7%
Expenditures		
Operating & Admin Exp	80	1.1%
Capital Outlay/Savings	0	0.0%
Total Expenditures	80	0.1%

<b>Police Forfeiture Fund</b>		
Receipts	1,707	32.8%
Expenditures		
Operating & Admin Exp	3,568	68.6%
Capital Outlay/Savings	0	0.0%
Total Expenditures	3,568	68.6%

<b>Grant Funded Expenditures</b>		
Receipts	750,761	83.4%
Expenditures		
Operating & Admin Exp	-	0.0%
Capital Outlay/Savings	651,455	72.4%
Total Expenditures	651,455	72.4%

<b>Airport Fund</b>		
Receipts	127,280	88.3%
Expenditures		
Personnel Expenses	0	0%
Operating & Admin Exp	81,789	56.7%
Capital Outlay/Savings	0	0%
Total Expenditures	81,789	56.7%

Citizens are invited to inspect the detailed supporting records of the above financial statements